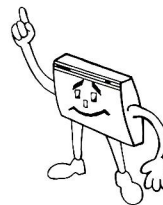


VIC-20

THE FRIENDLY COMPUTER



CAR CHASE

You can see the last flag ahead of you. The race is almost yours. Then, from out of nowhere, another car appears, heading straight for you! CRUNCH!

OBJECT:

You are the driver of the blue car. The object of this game is to score as many points as possible by hitting the dots and diamonds on the track, while avoiding the computer controlled white car which is trying to hit you!

HOW TO PLAY

The game is played on a square four lane track covered by dots. You score points by passing over the dots. Change lanes to avoid the computer's car by using the car control keys listed below. The round is over when all the dots are gone. The game is over when you have crashed three times.

CAR CONTROLS

Hit the A key to accelerate

Hit the D key to decelerate

Use the J and K keys to change lanes

J moves you in, towards the center of the track

K moves you out, away from the center of the track

To change more than one lane, hit the key more than once.

SCORING

5 points for each dot hit on the first and second rounds.

10 points for each dot from the third round on.

100 points bonus for each round completed.

25 points for each diamond hit.

(From the second round on, after most of the dots are gone, the white car will begin changing some of the dots to diamonds. Each diamond is worth 25 points, but should be collected immediately since the white car will remove the diamond next time it passes over the diamond).

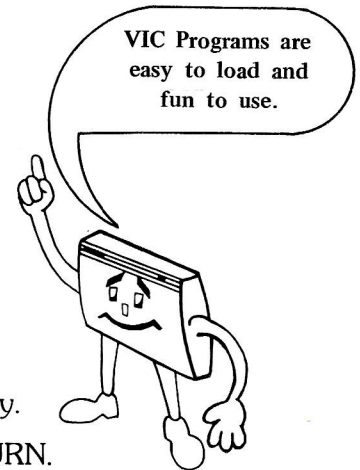
Note: CAR CHASE is written for the **unexpanded** VIC. It should not be used with any memory expansion in place.



Commodore Business Machines, Computer Systems Division
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LOADING AND STARTING THE PROGRAM

1. Set up your VIC20 computer, TV set, and Commodore cassette recorder.
2. Place the tape in the recorder, label side up. Most tapes are recorded on both sides, several times on each side.
3. Press the REWIND key on the recorder.
4. When the tape stops moving, press the recorder's STOP key.
5. Type the word LOAD on the VIC's keyboard and hit RETURN.
6. The message PRESS PLAY ON TAPE appears on the screen. Press the PLAY key.
7. The words OK and SEARCHING should appear and the tape runs.
8. After a few seconds, the VIC will display FOUND (name) and the word LOADING.
9. After a minute or so, the VIC says READY.
10. To "run" the program, simply type the word RUN on the keyboard and hit RETURN. The program will start.



IF YOU HAVE TROUBLE LOADING

1. Type the word LOAD and hit RETURN again. (There is a second copy of the program on the same side of the tape.)
2. Turn the VIC off, then on. Rewind the tape and try again.
3. Check the troubleshooting chart in the VIC manual.
4. See your Commodore VIC dealer, or call the Commodore Hotline (800-523-5622 outside Pennsylvania).